public bool IsOnProject(int id)

{

BugTrackerEntities db = new BugTrackerEntities();

foreach (var user in db.ProjectUsers)

{

if (user.Id == id && user.UserName == this.UserName)

{

return true;

}

}

return false;

}

public void AddUserToProject(int id)

{

BugTrackerEntities db = new BugTrackerEntities();

if (!this.IsOnProject(id))

{

db.ProjectUsers.Add(new ProjectUser { ProjectId = id, UserName = this.UserName });

db.SaveChanges();

}

}

public void RemoveUserFromProject(int id)

{

BugTrackerEntities db = new BugTrackerEntities();

if (this.IsOnProject(id))

{

foreach (var user in db.ProjectUsers)

{

if (user.Id == id && user.UserName == this.UserName)

{

db.ProjectUsers.Remove(user);

break;

}

}

db.SaveChanges();

}

}